Blue Horizon

-list of scripts that can be used in collecting data from user experience-

* barPercentage.cs
* BoatMovement.cs
* fishArray.cs
  + fish rarity
  + fish name
  + biom of fish
  + rarity of fish ranges
* fishDisplay.cs
* moveBoats.cs
* openCompependium.cs
* PermanentUpgrades.cs
* PlayerData.cs
  + Player location
  + Unlock biom
* playerStats.cs
  + Player biom
* Save\_Load\_Buttons.cs
* SaveSystem.cs
* SoundManagerScript.cs
* Spawndots.cs
* TimedBoostSpeed.cs
* WallRemoval.cs